

Ilga Šuplinska (Rezekne Academy of Technologies): Latgalian in virtual language landscape

My presentation is focused on three questions:

- How diverse is Latgalian language in context of linguistic landscape?
- How big influence does educating computer games, language corpora and separate data basis have on Latgalian linguistic landscape?
- Who are the main users of resources mentioned above and what hinders appearance of language tools in virtual environment?

Since 2006 I have participated in numerous international and local scale projects, as a result of which two educational games about cultural concepts important to Latgale have been created (both in Latgalian language [www.futureofmuseums.eu](http://www.futureofmuseums.eu), <http://iepazisimies.rta.lv>), as well as Latgalian-Latvian-Lithuanian frequency dictionary and contemporary Latgalian language (MuLA) corpora ([www.hipilatlit.ru.lv](http://www.hipilatlit.ru.lv)), etc. I also take part in creation of Latgalian culture, language and media space by organising scientific and literature events and by participating in discussions and proposal elaboration to different types of legislative documents (including state laws) as representant of Latgalian non-governmental institutions and the academic community.